

Unsuitable / inappropriate / illegal activities

The school believes that the activities referred to in the following section would be inappropriate in a school context and that users, as defined below, should not engage in these activities in school or outside school when using school equipment or systems. The school policy restricts certain internet usage as follows:

User Actions

		Acceptable	Acceptable at certain times	Acceptable for nominated users	Unacceptable	Unacceptable and illegal
Users shall not visit Internet sites, make, post, download, upload, data transfer, communicate or pass on, material, remarks, proposals or comments that contain or relate to:	child sexual abuse images					P
	promotion or conduct of illegal acts, e.g. under the child protection, obscenity, computer misuse and fraud legislation					P
	adult material that potentially breaches the Obscene Publications Act in the UK					P
	criminally racist material in UK					P
	pornography				P	
	promotion of any kind of discrimination				P	
	promotion of racial or religious hatred				P	
	threatening behaviour, including promotion of physical violence or mental harm				P	
	any other information which may be offensive to colleagues or breaches the integrity of the ethos of the school or brings the school into disrepute				P	
Using school systems to run a private business					P	
Use systems, applications, websites or other mechanisms that bypass the filtering or other safeguards employed by SWGfL and / or the school					P	
Uploading, downloading or transmitting commercial software or any copyrighted materials belonging to third parties, without the necessary licensing permissions					P	
Revealing or publicising confidential or proprietary information (eg financial / personal information, databases, computer / network access codes and passwords)					P	
Creating or propagating computer viruses or other harmful files					P	
Carrying out sustained or instantaneous high volume network traffic (downloading / uploading files) that causes network congestion and hinders others in their use of the internet					P	

On-line gaming (educational)				√	
On-line gaming (non educational)				√	
On-line gambling				√	
On-line shopping / commerce		√			
File sharing			√		
Use of social networking sites				√	
Use of video broadcasting eg Youtube			√		